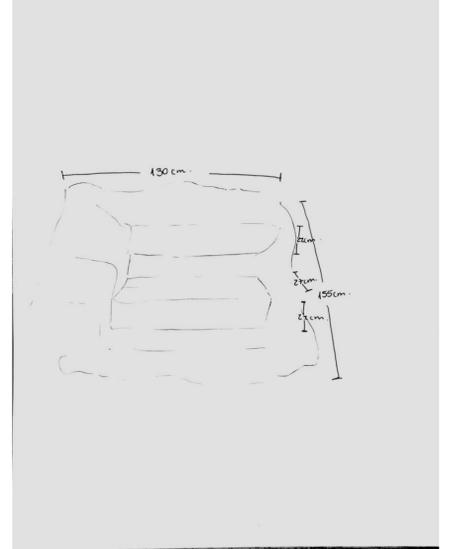
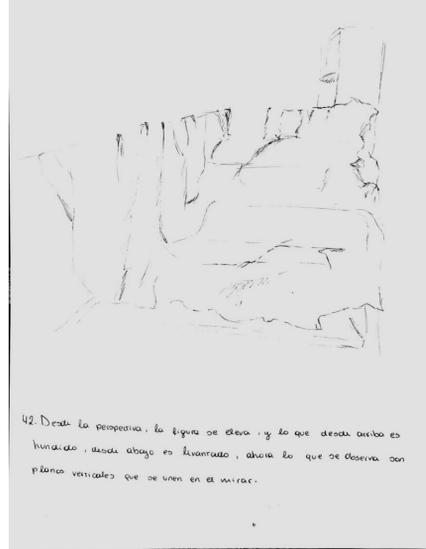
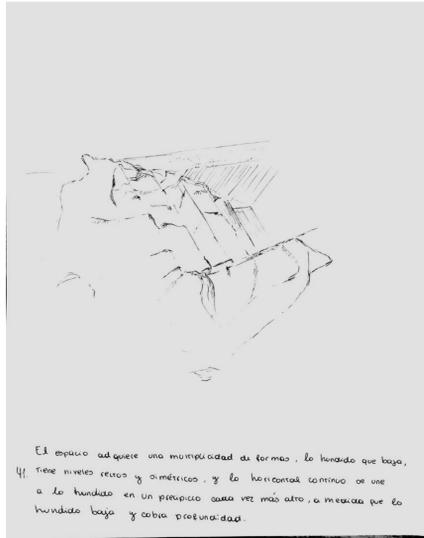
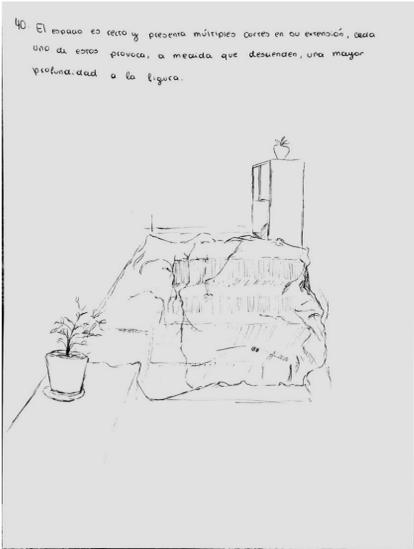
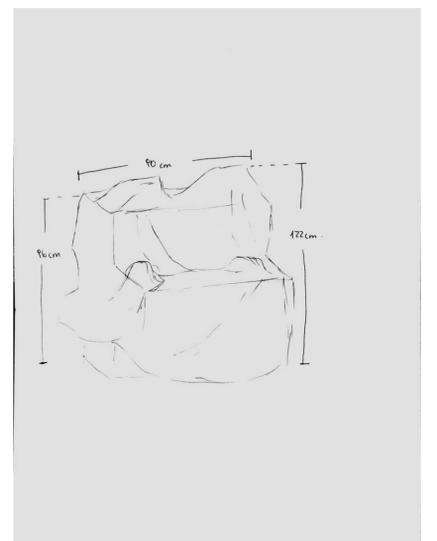
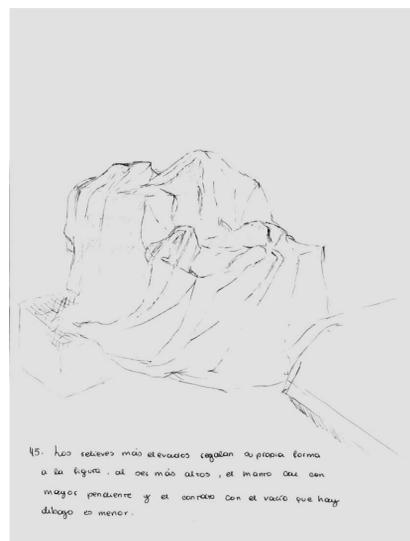
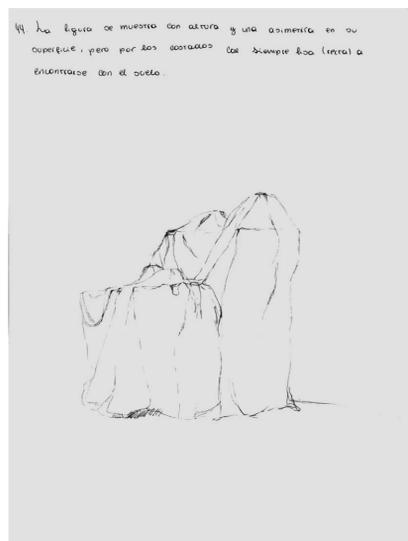
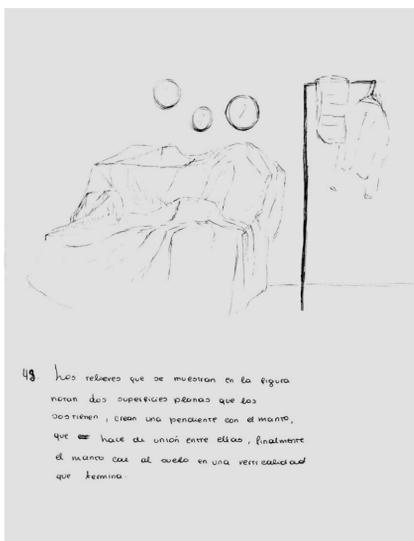


Dimensionalidades creadas por cuerpos unidos en la figura

Manto 1 (hito) : Cuerpo hundido en el descender

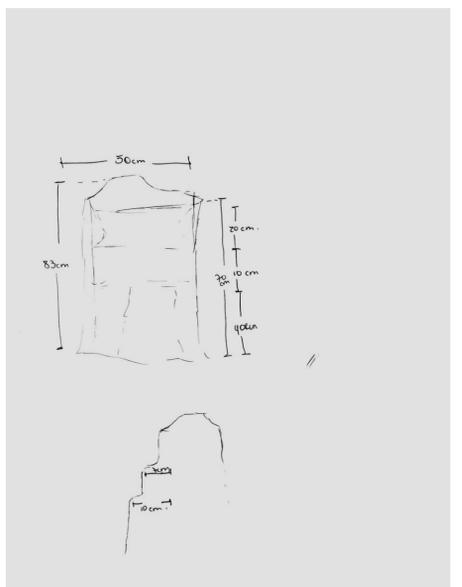
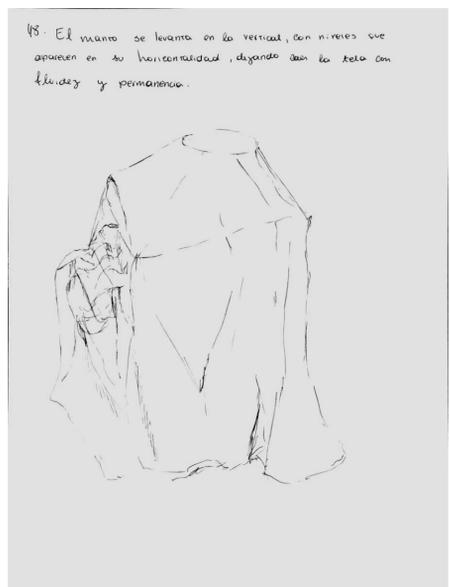
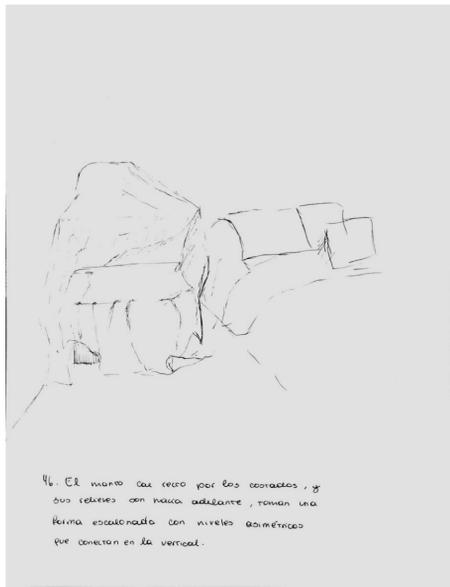


Manto 2: Verticalidad que termina en el contacto con el suelo



Dimensionalidades creadas por cuerpos unidos en la figura

Manto 3: Caída fluida en la vertical



Manto 4: Relieve alto que crea un manto estirado

